BOSTON CIVIC DESIGN COMMISSION

DECISION TO REVIEW:Project:

150 SEAPORT BOULEVARD

150 Seaport Boulevard; also bounded by a discontinued remnant of Old Northern Avenue,, Pier 4 to the west, Boston Harbor, and Commonwealth Pier to the east, in the South

Boston Waterfront District

Description:

Address:

Residential (~124 units) ~273,000 SF

Retail/Restaurant ~ 10,700 SF Total ~ 283,700 SF

Parking (below grade)

~179 spaces

DATE: APRIL 5, 2016

Proponent:

Cronin Holdings, LLC

Hill International, Development Consultants

____ not to review ____X to review

This action will be taken based on the following criteria:

X	Large-Scale Development Projects" gross floor area \pm 100,000 Sq. Ft.
	"Projects of Special Significance" requiring a majority vote by the Design
	Commission to be considered of special urban design significance to the City of
	Boston.
	Civic Project - open space/public monument, cultural center.
	District Design Guideline/Guidelines for Development of a specific area (IMP or PDA)
	of Boston.
	Condition of prior vote by the Commission.
	Proposed project review would extend beyond scope of BRA or that granted
	consensually by the Mayor or Article 28.
	Another duly constituted Commission's and/or public agencies jurisdiction protects
	the responsibilities of the BCDC.
	Submission is incomplete and does not conform to Schematic Design requirements
	as described by BRA development review procedures.
	Project review is primarily the rehabilitation to interior spaces and does not
	substantially alter the exterior.
	The proposed project is deemed by the BCDC not to be of a significant impact upon
	the public realm.

Page 2 . . Commission Public Hearing Date <u>April 5, 2016</u> (project accepted for review) Commission Members Present and Voting: # _ 8 _ (quorum 5) Vote Taken For: 8 Against 0 Co-Vice-Chair Mike Davis Deneen Crosby Linda Eastley David Hacin David Manfredi-Co-Vice-Chair Paul McDonough William Rawn Kirk Sykes **BCDC Director**

REVIEW DECISION - 150 Seaport Boulevard

David Carlson